

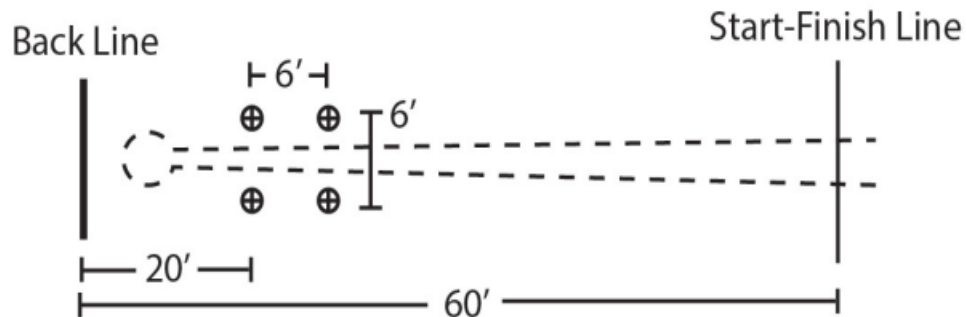
Keyhole Race

254. Option 2 – Pole Keyhole Race

A. The course is as diagramed below. The rider crosses the start line, rides through the four standing poles, turns the horse around either direction then rides back through the four standing poles and across the finish line. One or more assistants shall be stationed by the poles, to place the poles upright and/or to rake the disturbed area near the poles, as needed.

B. Disqualifications:

1. violating general rules;
2. not crossing finish line between markers;
3. starting or stepping on or over back line.



C. Penalty – 5-second penalty assessed for each pole knocked over.