

- Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
- Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
- Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet. Hesitate.
- 4. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
- Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- Begin a large fast circle to the right but do not close this
 circle. Run straight down the right side of the arena past
 the center marker and do a sliding stop at least twenty
 feet from the wall or fence. Hesitate to demonstrate
 completion of the pattern.

Rider must drop bridle to the designated judge.