Boulder Valley Riders 4-H and Open Horse Show 4-H Showmanship Level 3/4

Show Date: 06-15-2024

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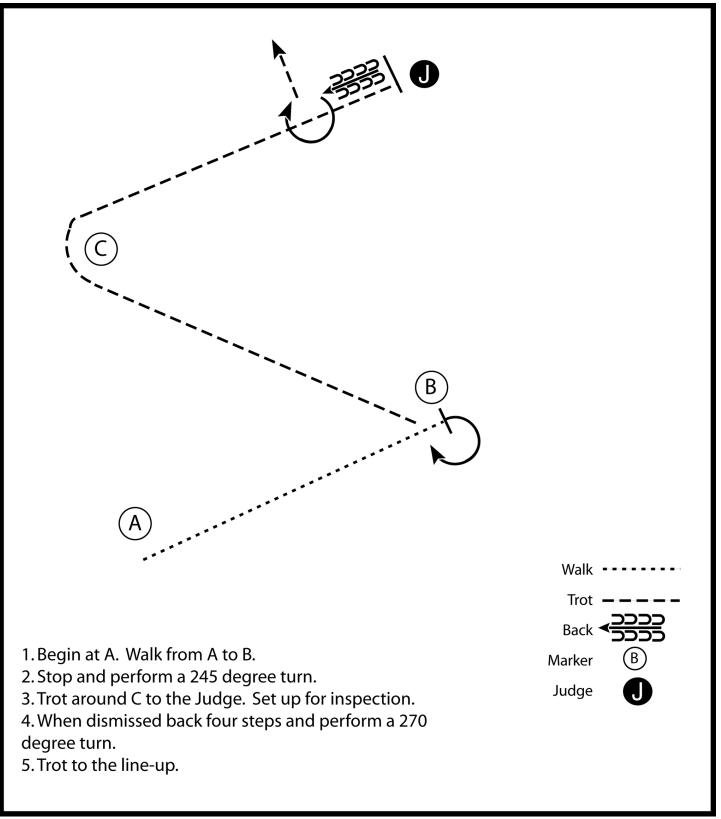
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Pattern Provided by:

[S/3-6]

Evelyn MacKenzie

Boulder Valley Riders 4-H and Open Horse Show 4-H Showmanship Level 2/Open

Show Date: 06-15-2024

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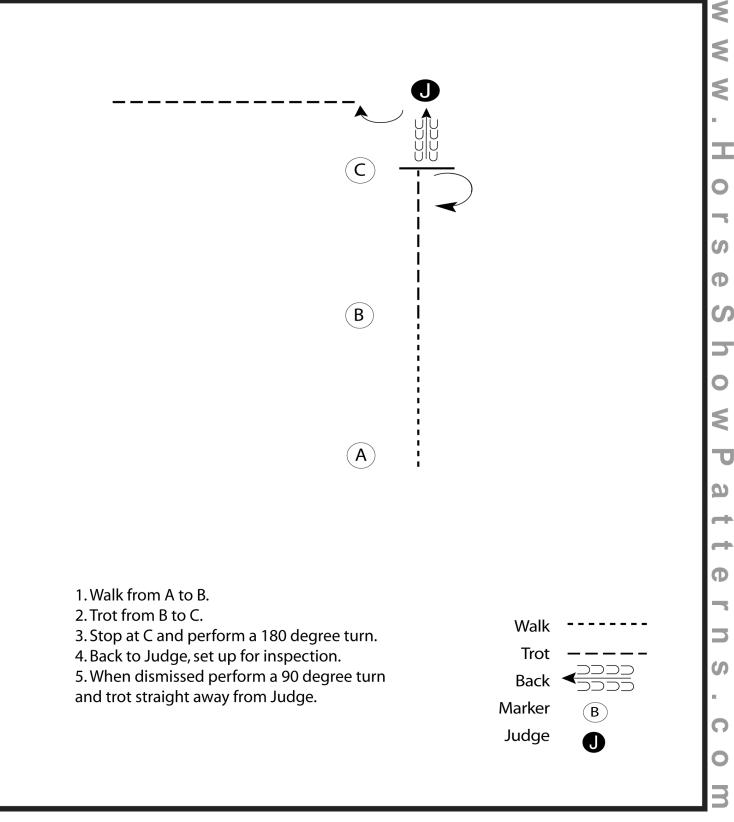
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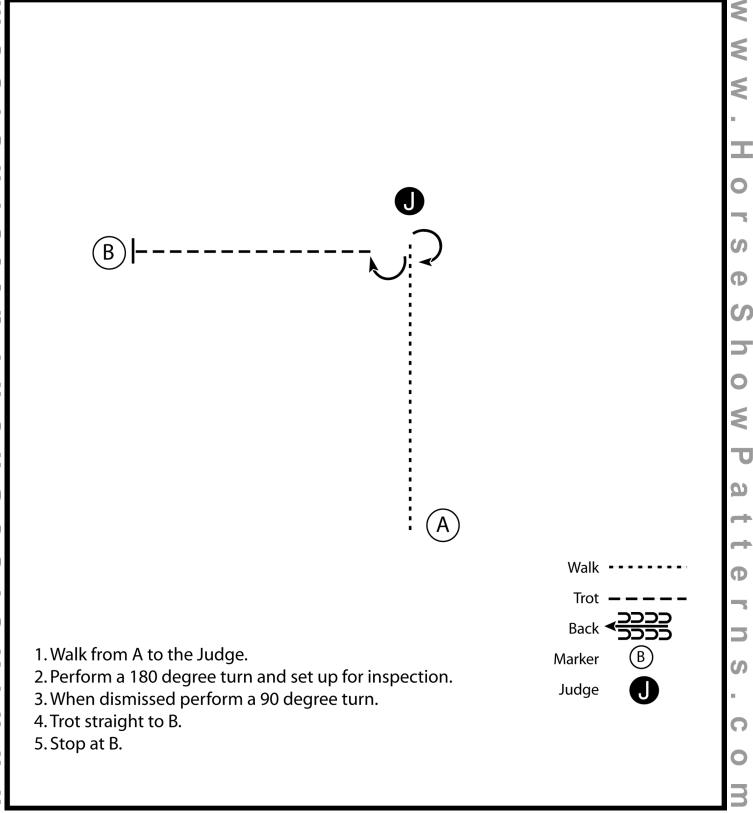
Class #2 Class #5



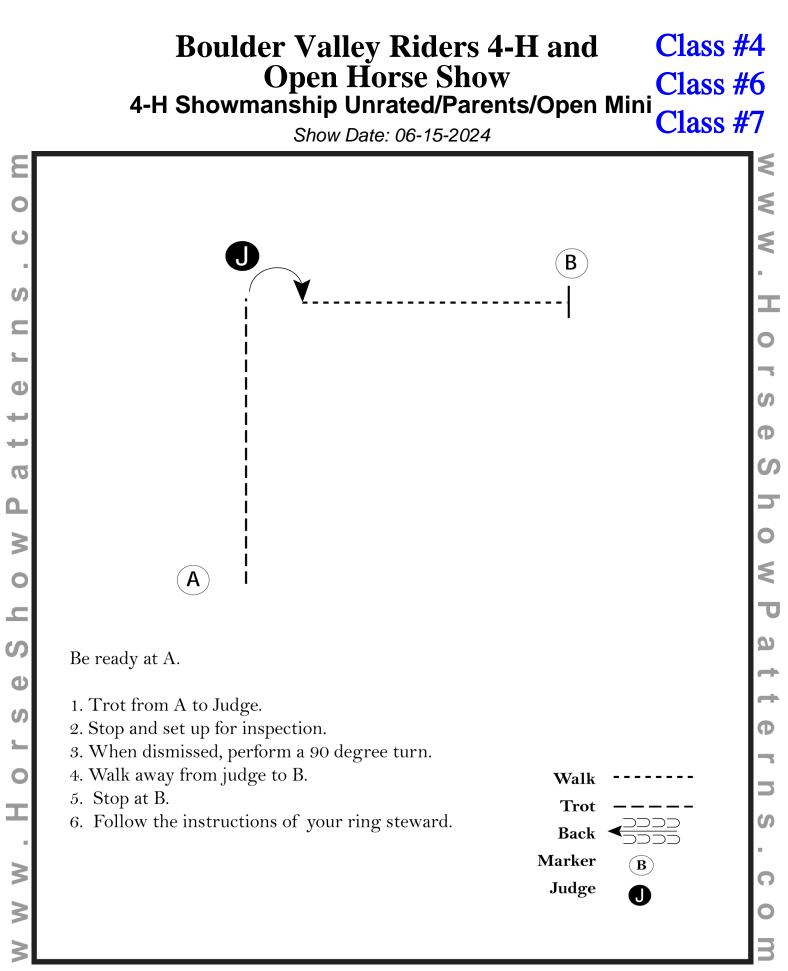
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Boulder Valley Riders 4-H and Open Horse Show 4-H Showmanship Level 1

Show Date: 06-15-2024



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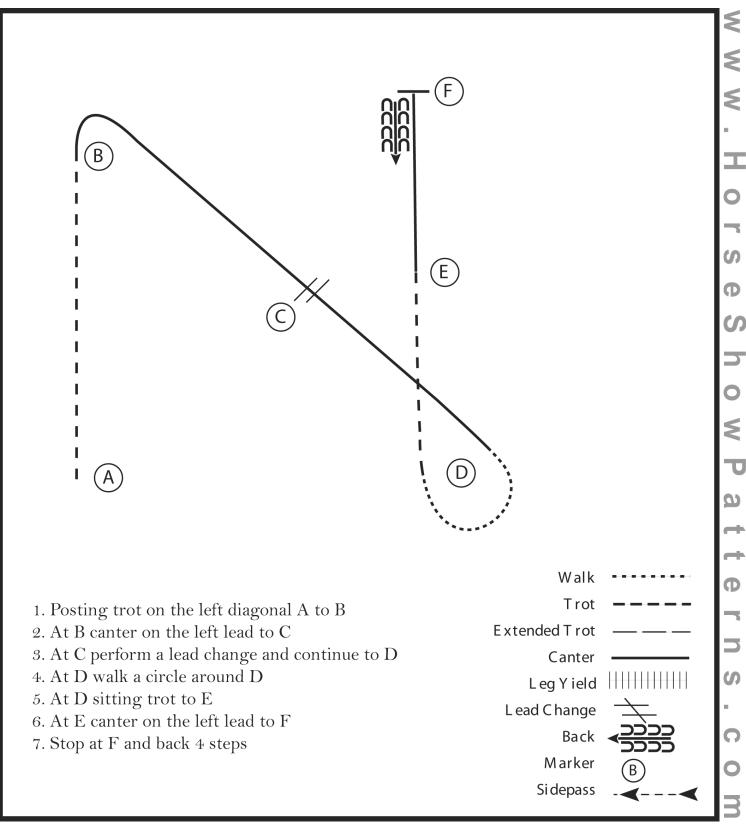
Pattern Provided by:

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Boulder Valley Riders 4-H and Open Horse Show 4-H English Equitation Level 3/4

Show Date: 06-15-2024

Class #9

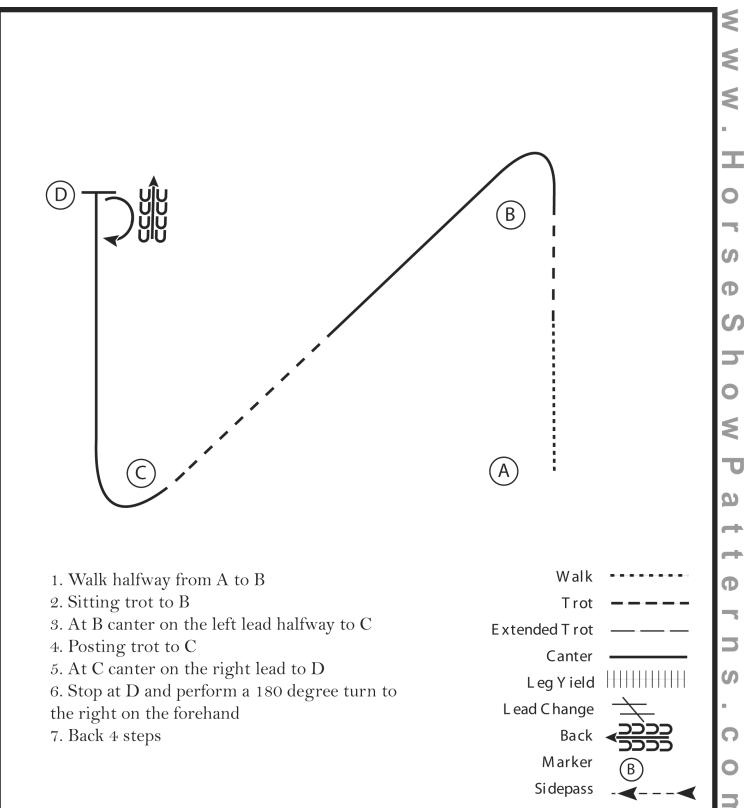


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[HSE/3-18]

Boulder Valley Riders 4-H and Open Horse Show 4-H English Equitation Level 2

Show Date: 06-15-2024



Pattern Provided by:

[HSE/2-11]

Class #11

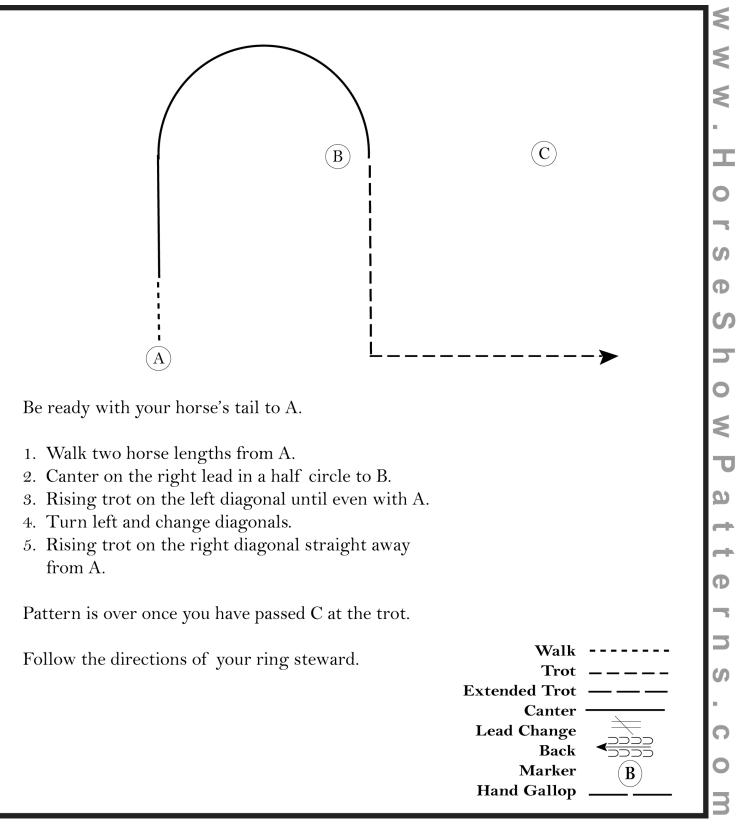
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Boulder Valley Riders 4-H and Open Horse Show 4-H English Equitation Level 1

Show Date: 06-15-2024

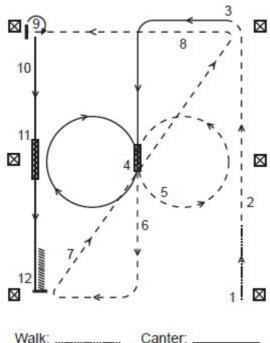
Class #13

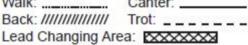


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[HSE/1-46]

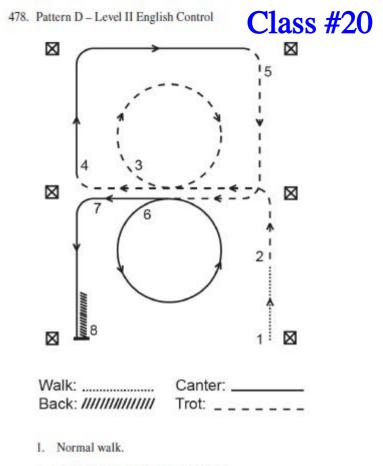




Lead changes may be simple or flying.

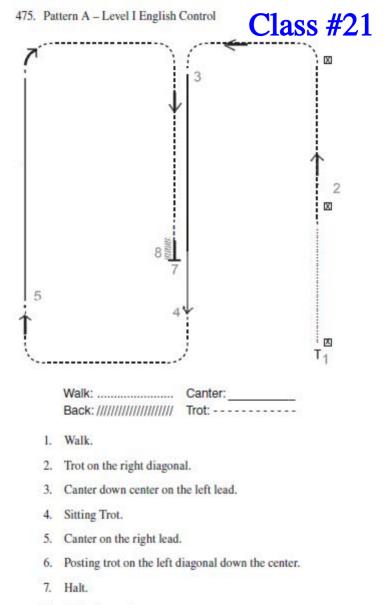
- 1. Normal walk.
- 2. Rising trot halfway between cones.
- 3. Canter left lead.
- 4. Change of lead, canter circle right lead.
- 5. Rising trot circle left.
- 6. Rising trot down center.
- Extended trot across the diagonal, demonstrate a change of diagonal while crossing center.
- 8. Sitting trot.
- 9. Halt, 270° forehand turn right.
- 10. Canter left lead.
- 11. Change of lead, canter right lead.
- 12. Halt, back on horse length.

Leave arena on a loose rein at the free walk.



- 2. Rising trot halfway between cones.
- 3. Change diagonals then circle right, rising trot.
- 4. Canter right lead.
- 5. Sitting trot.
- 6. Canter left lead, circle left.
- 7. Continue canter left lead.
- 8. Halt and back one horse length.

Leave arena on a loose rein at the free walk.

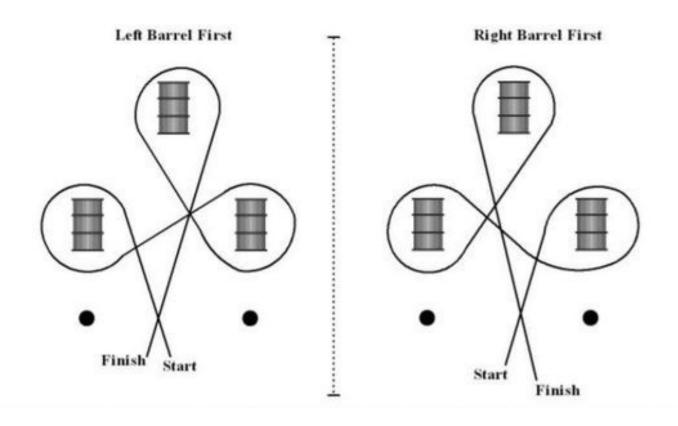


8. Back three steps.

Leave the arena on a loose rein at the free walk.

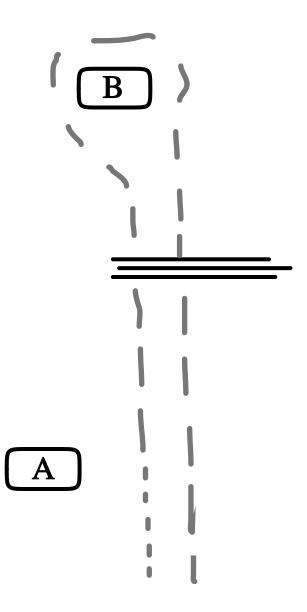


Barrel Racing Pattern Can do either direction first!



Miniature Horse "Pile of Poles" Class

Class #23



Be ready before A

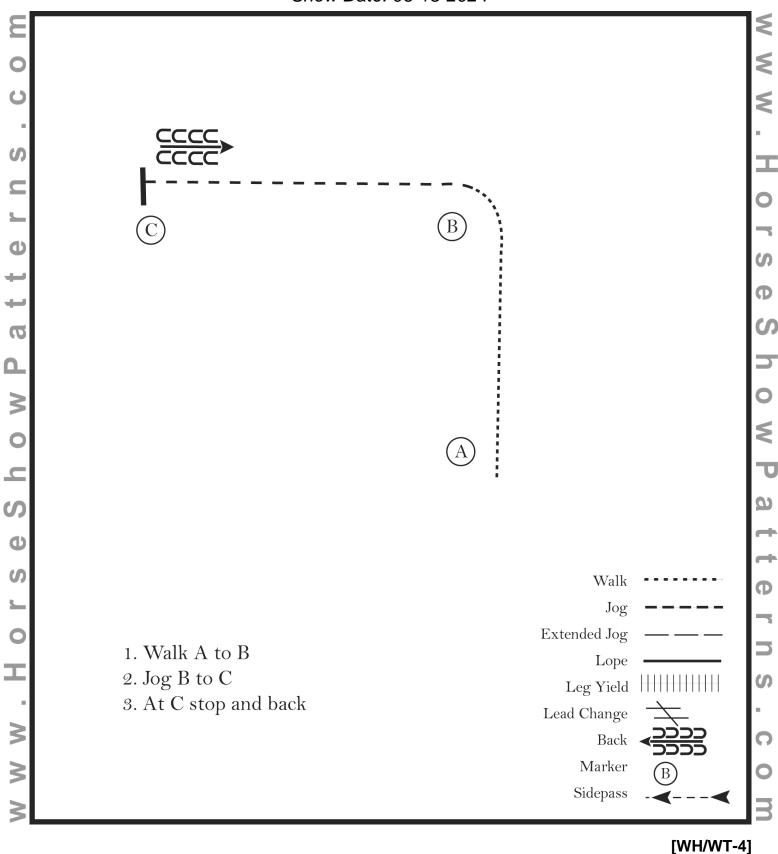
- 1. Walk to A
- 2. At A begin to trot
- 3. Trot over the poles
- 4. Trot a circle to the right around B
- 5. Trot back over the poles to just past A

Then follow the instructions of your ring steward.

Boulder Valley Riders 4-H and Open Horse Show Open Stick Horse

Show Date: 06-15-2024

Class #24



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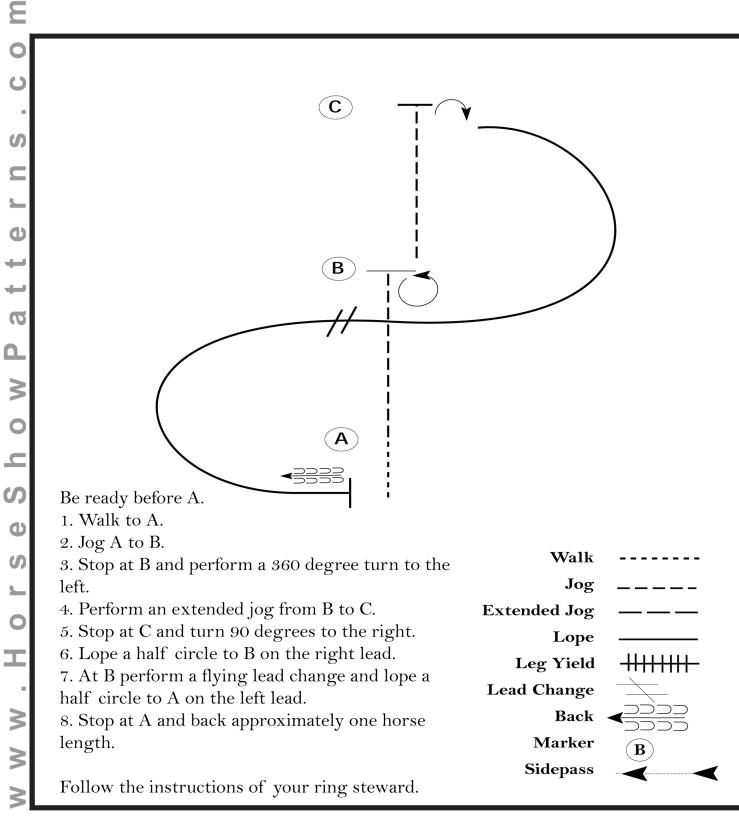
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Boulder Valley Riders 4-H and Open Horse Show 4-H Western Horsemanship Level 3/4

Show Date: 06-15-2024



Pattern Provided by: Evelyn MacKenzie

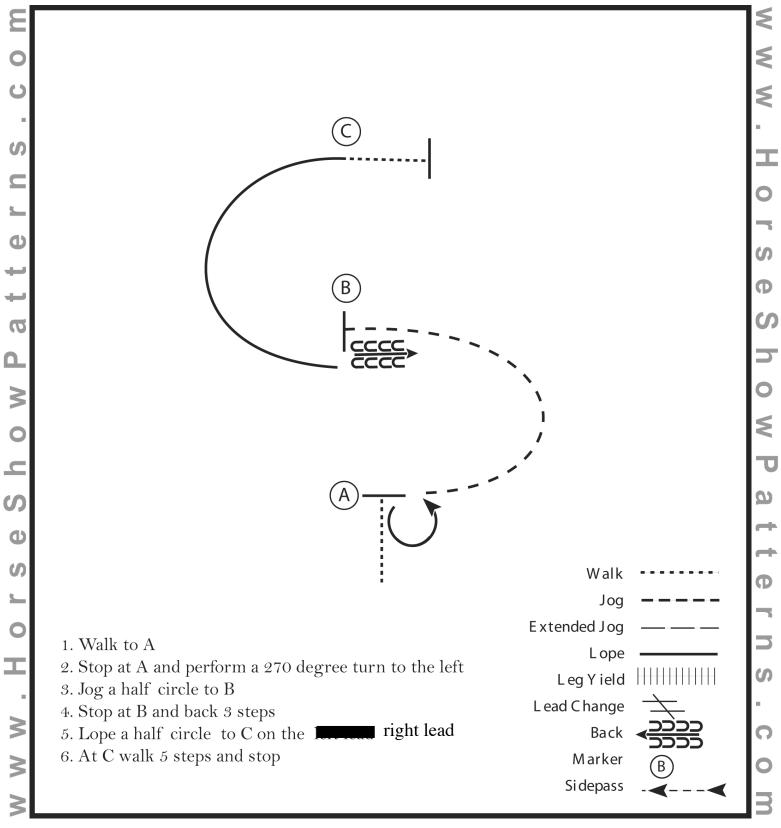
[WH/3-30]

Class #29 Boulder Valley Riders 4-H and Class #38 Open Horse Show 4-H Western Horsemanship Level 2/Open

Show Date: 06-15-2024

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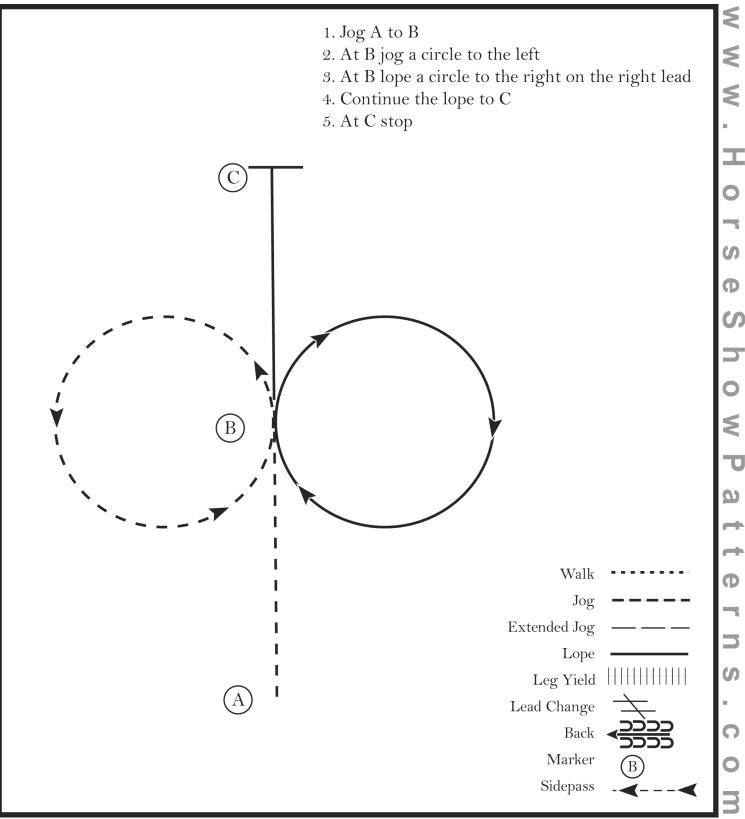


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Boulder Valley Riders 4-H and Class #31 Open Horse Show 4-H Western Horsemanship Level 1

Show Date: 06-15-2024



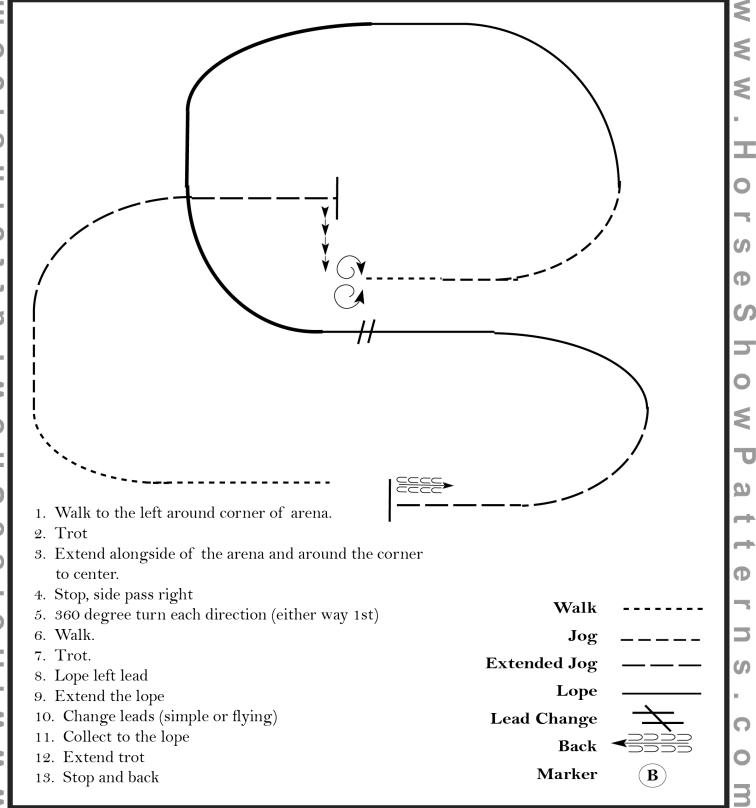
Pattern Provided by:

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Class #40

Boulder Valley Riders 4-H and Open Horse Show Open Ranch Riding

Show Date: 06-15-2024



Pattern Provided by:

[RR/3]

Boulder Valley Riders 4-H and Open Horse Show 4-H Western Riding Level 3/4/Open

Show Date: 06-15-2024

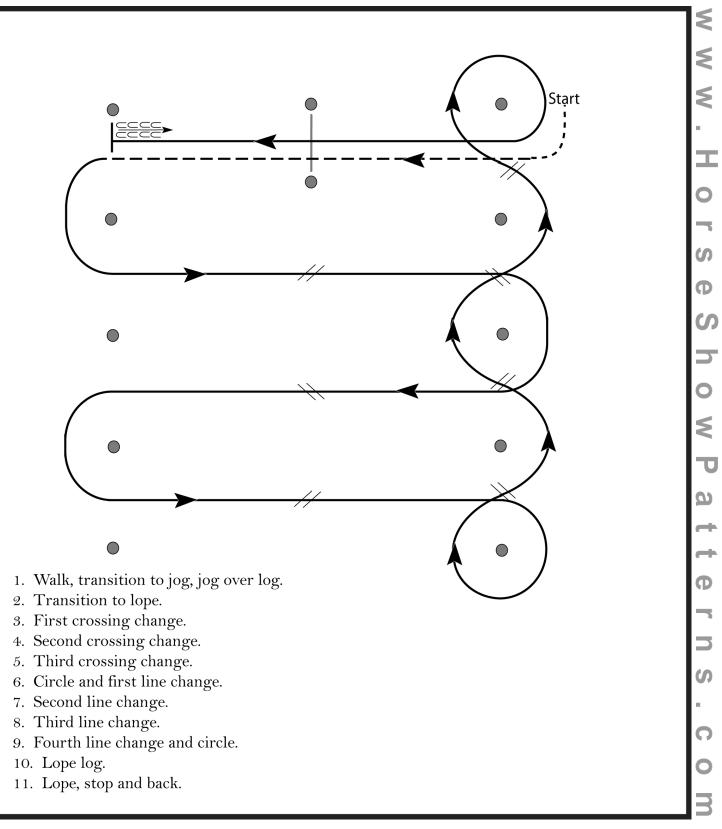
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Class #41 Class #44

[WR/OP-2]



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Boulder Valley Riders 4-H and
Open Horse ShowClass #42
Class #434-H Western Riding Level 2/Level 1

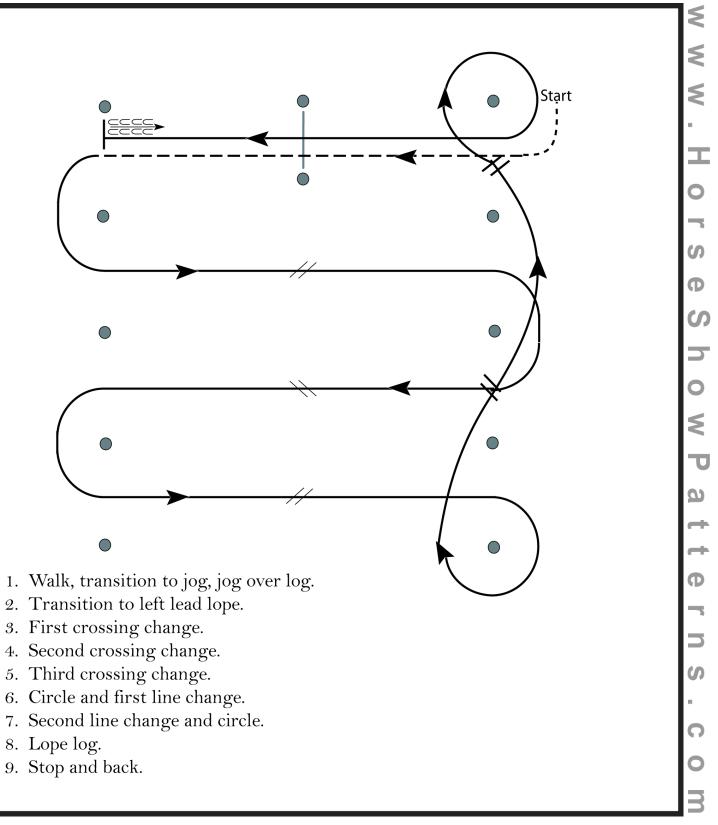
Show Date: 06-15-2024

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[WR/GP-2]

Boulder Valley Riders 4-H and Class #45 Open Horse Show 4-H Reining Level 3/4

Show Date: 06-15-2024

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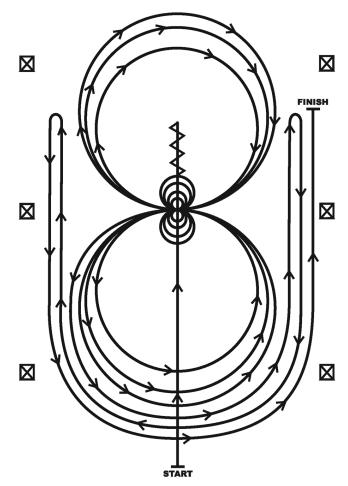
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- I. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least IO feet (3 meters). Hesitate.
- 2. Complete four spins to the right. Hesitate.
- 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, compete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
- 6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- 7. Continue back around previous circle but to not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
- Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

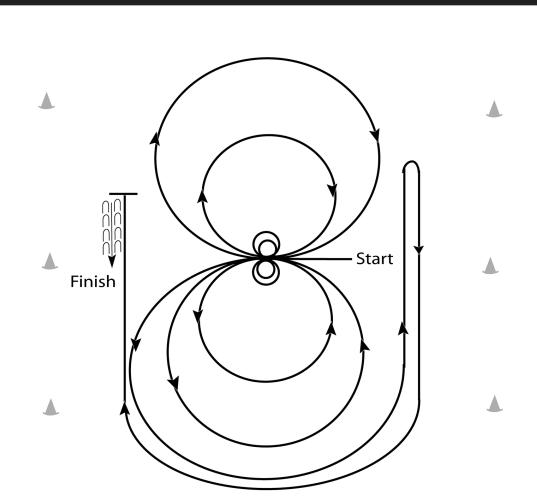
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[R/AQHAP-12]

Class #46 Boulder Valley Riders 4-H and Open Horse Show Class #48 4-H Reining Level 2/Open

Show Date: 06-15-2024



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Begin at the center of the arena facing the left wall or fence. 1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.

2. Complete two spins to the left. Hesitate.

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3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.

4. Complete two spins to the right. Hesitate.

5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.

6. Continue around the end of the arena and run down the left side of the arena past the center marker. Stop. Back up.

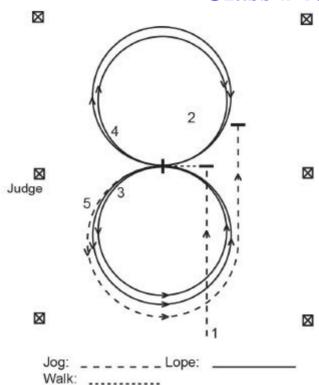
[R/NRHAP-12]

Pattern Provided by:

Evelyn MacKenzie



Class #47

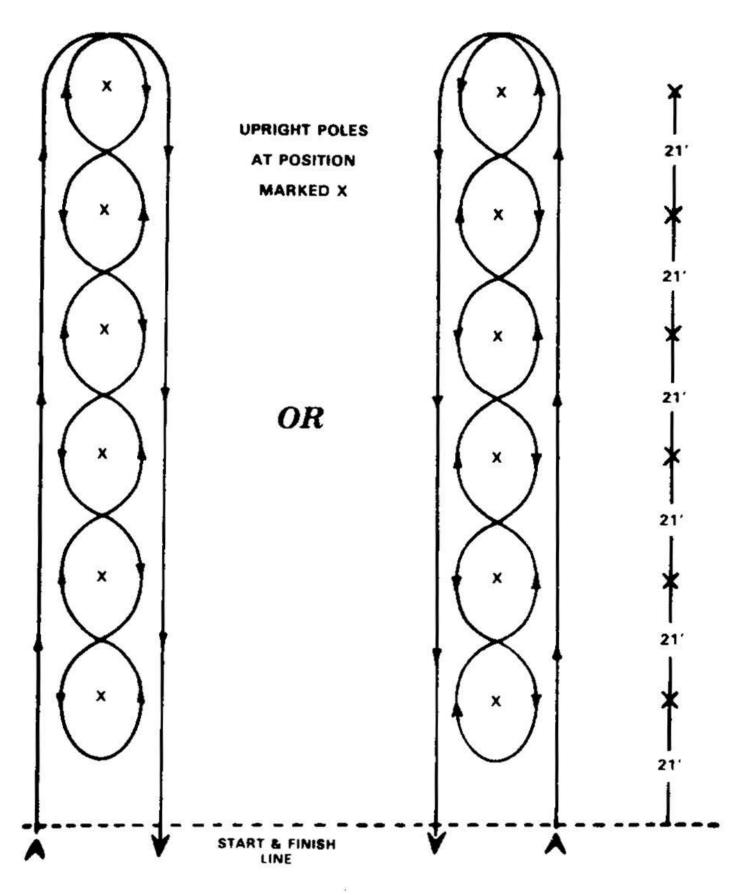


Proper execution of this pattern requires Level I Advancement skills. All stops are balanced.

- 1. Jog down the arena to the center marker.
- 2. Perform a gradual stop. Turn left and walk to center.
- Lope two circles left of equal size. Gradual stop in the center.
- Lope two circles right of equal size. Gradual stop in the center.
- Begin a jog circle to the left but do not close this circle. Jog straight down the side of the arena past the center marker and gradual stop.
- 6. Walk to Judge for inspection.

Class #49 Class #50

POLE BENDING PATTERN

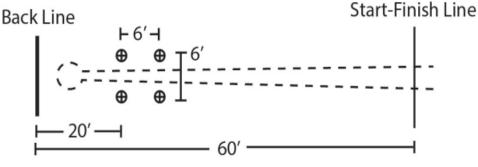


Keyhole Race

Class #51 Class #52

254. Option 2 – Pole Keyhole Race

- A. The course is as diagramed below. The rider crosses the start line, rides through the four standing poles, turns the horse around either direction then rides back through the four standing poles and across the finish line. One or more assistants shall be stationed by the poles, to place the poles upright and/or to rake the disturbed area near the poles, as needed.
- B. Disqualifications:
 - 1. violating general rules;
 - 2. not crossing finish line between markers;
 - 3. starting or stepping on or over back line.

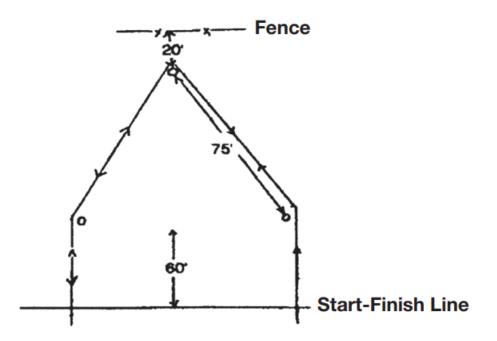


C. Penalty – 5-second penalty assessed for each pole knocked over.

Flag Race

Class #53 Class #54

- 249. Option 2 Three barrel course.
 - A. A rider crosses the starting line, picks up a flag at the first barrel, makes the turn outside the end barrel, deposits flag in container on third barrel and rides across the finish line.
 - B. Another version: Rider crosses the starting line with a flag in hand, deposits it in bucket on first barrel, circles end barrel, picks up a flag from the container on third barrel and crosses the finish line with a flag.
 - C. Both versions can be run to the right or left.





Barrel Racing Pattern Can do either direction first!

