Open Showmanship

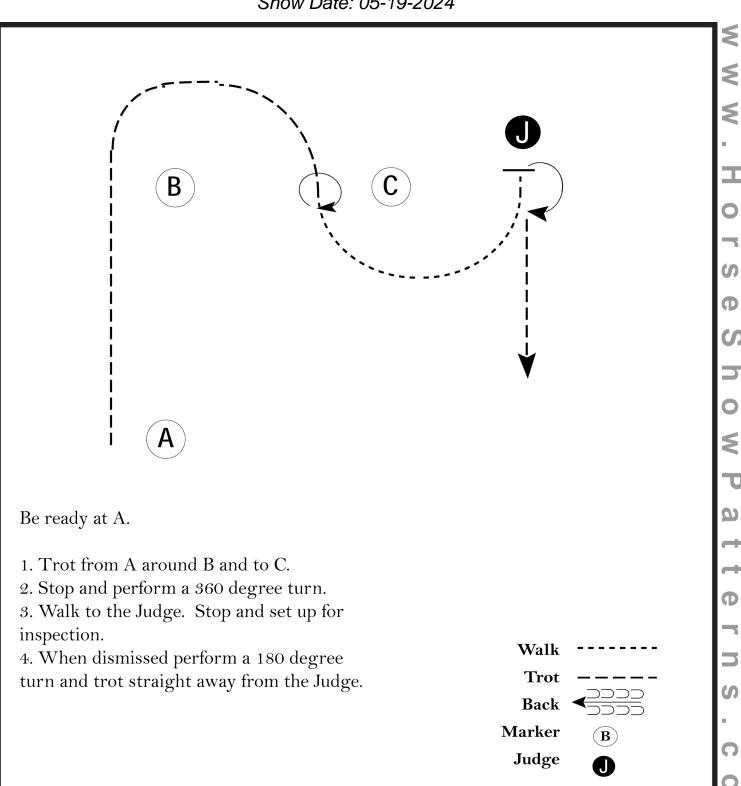
Show Date: 05-19-2024

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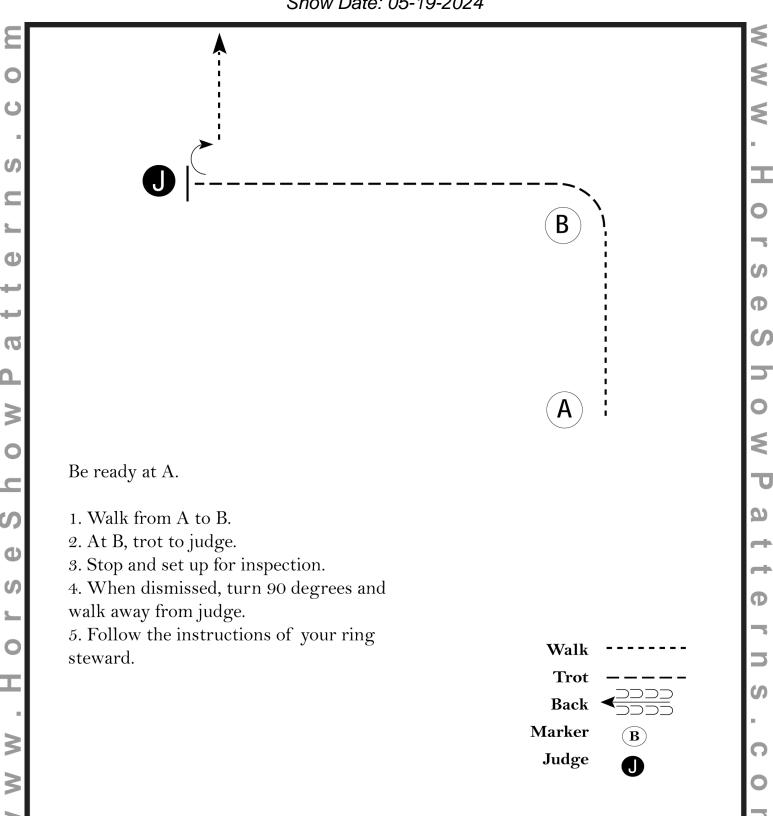
(J)



[S/2-35]

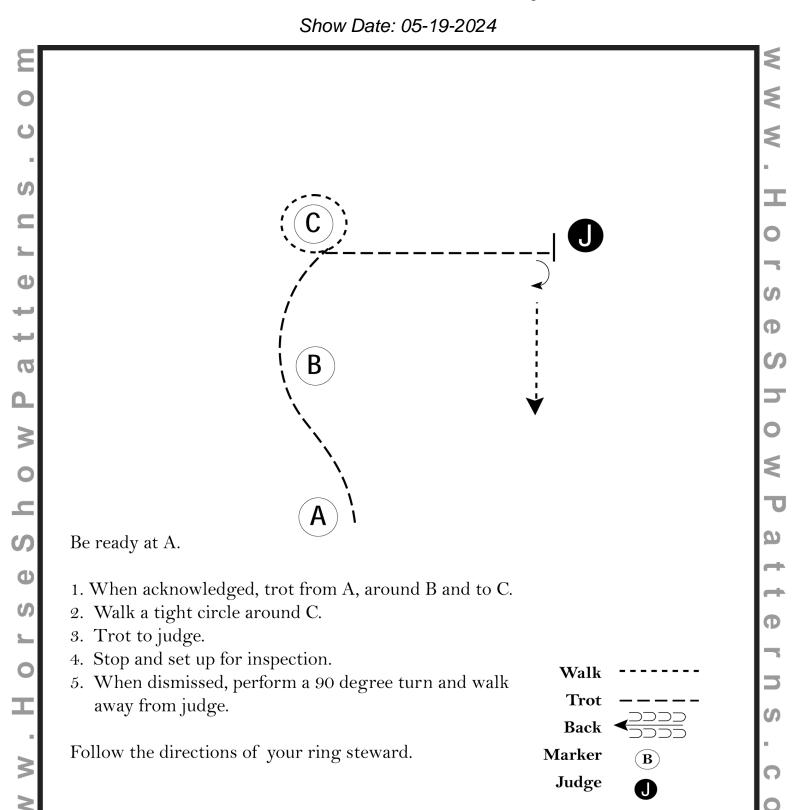
4-H Unrated Showmanship

Show Date: 05-19-2024



[S/WT-11]

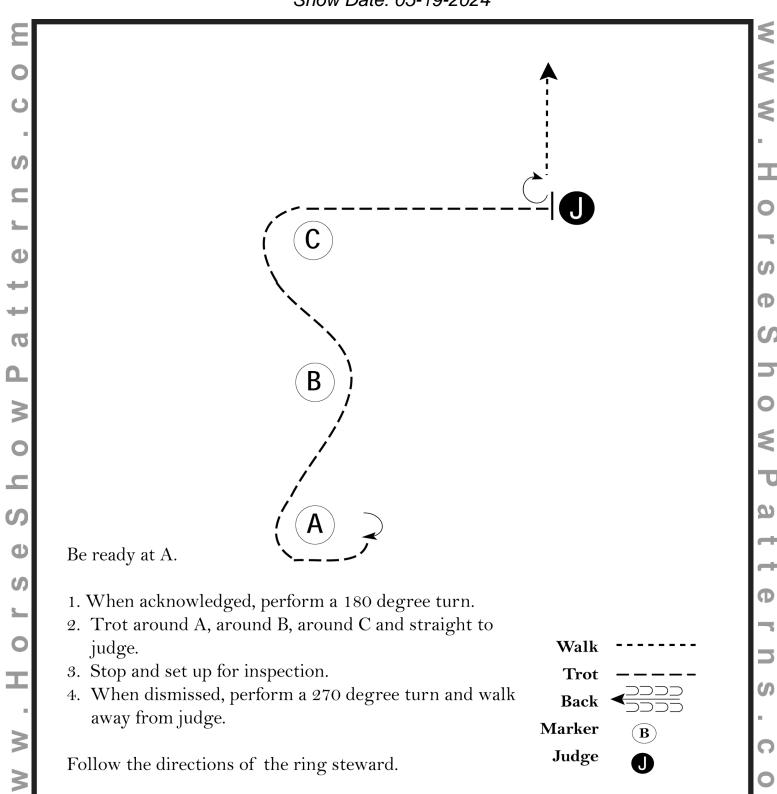
4-H Level 1 Showmanship



[S/1-58]

4-H Level 2 Showmanship

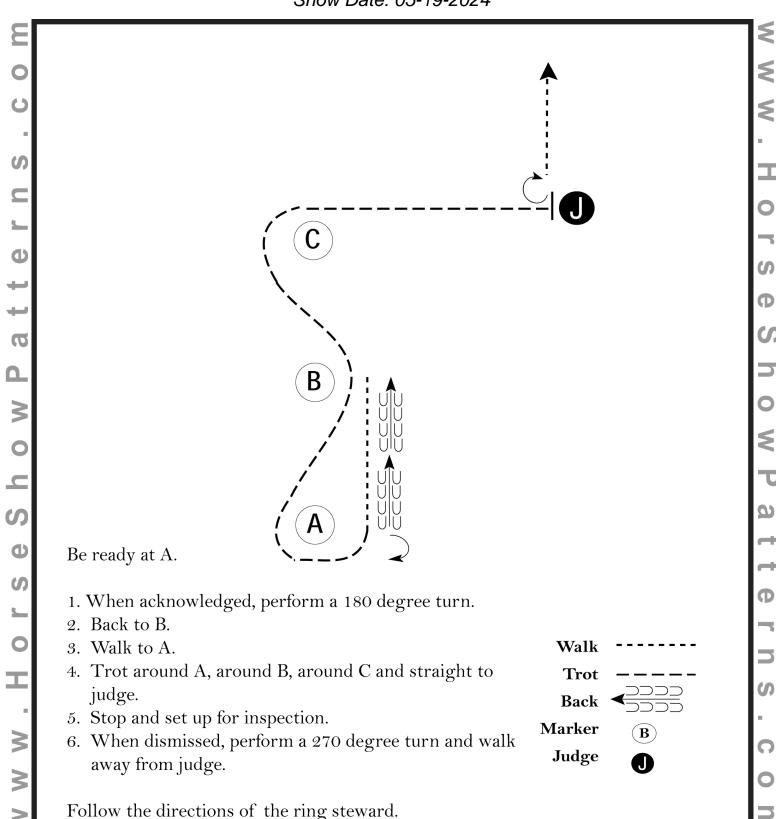
Show Date: 05-19-2024



[S/2-59]

4-H Level 3/4 Showmanship

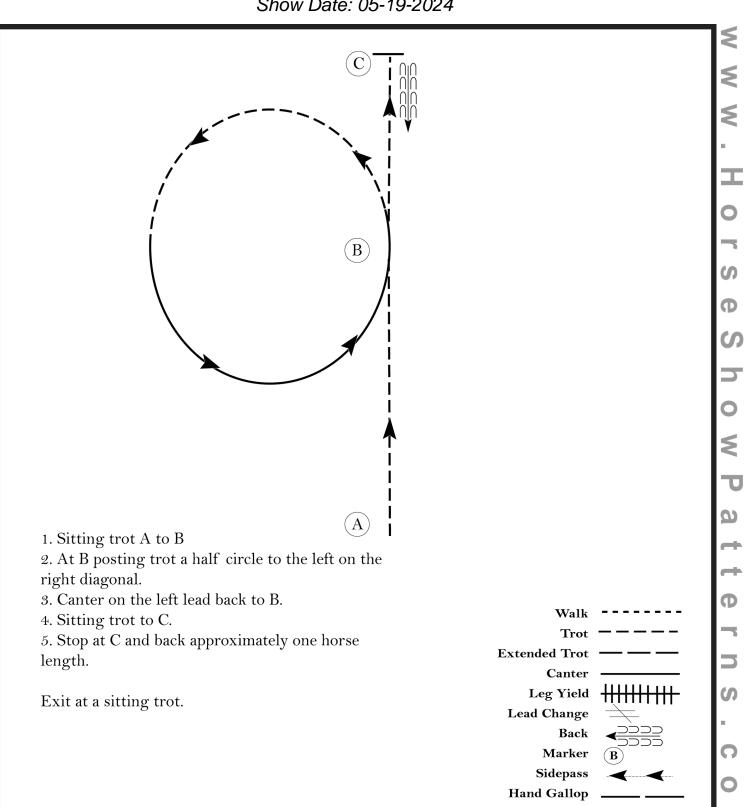
Show Date: 05-19-2024



[S/3-59]

4-H Level 1 English Equitation

Show Date: 05-19-2024

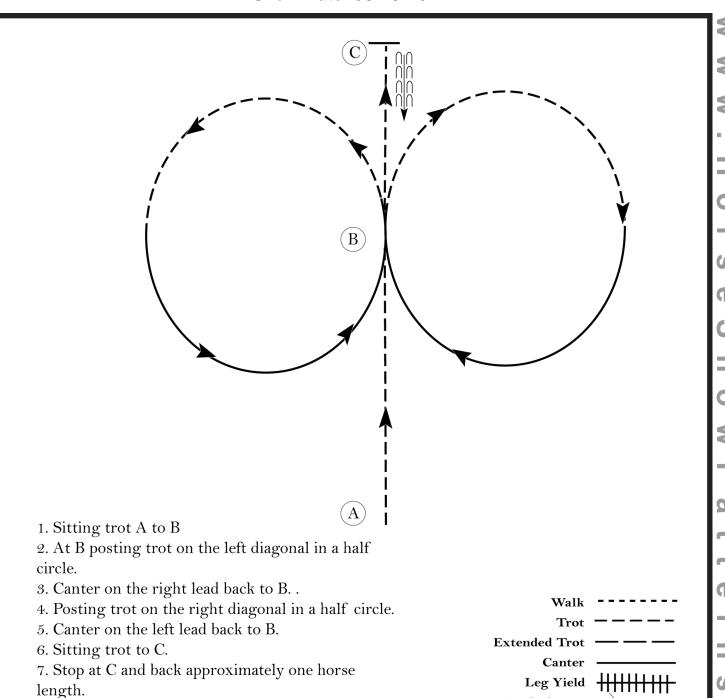


e Show P

[HSE/1-21]

4-H Level 2 English Equitation

Show Date: 05-19-2024

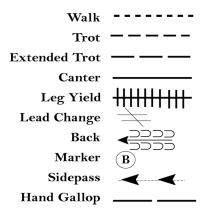


Exit at a sitting trot.

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e Show P

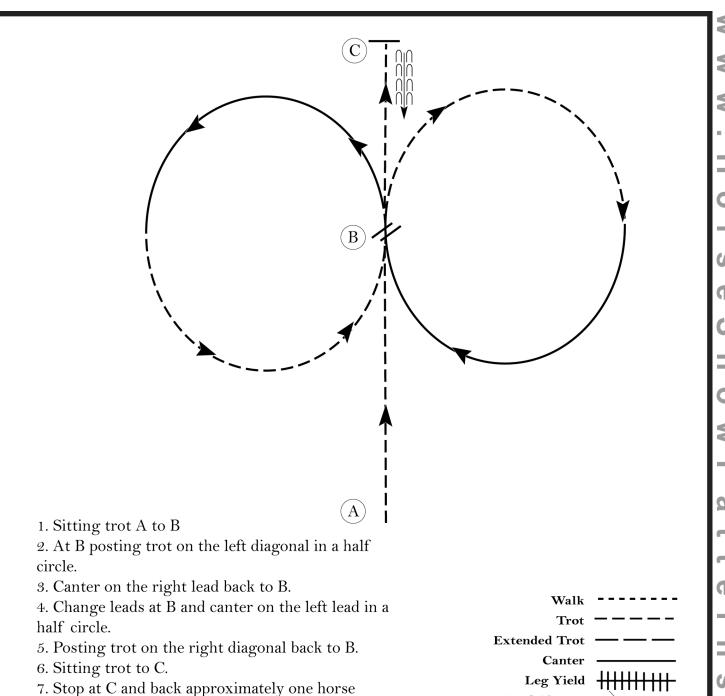
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[HSE/2-21]

4-H Level 3/4 English Equitation

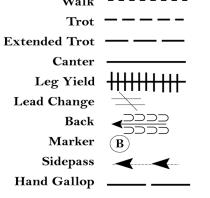
Show Date: 05-19-2024



Exit at a sitting trot.

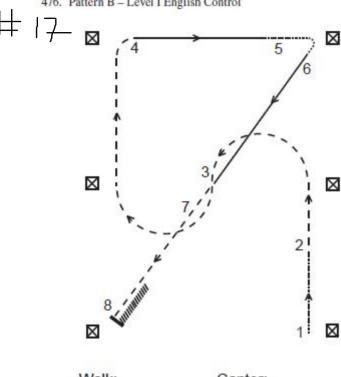
length.

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[HSE/3-21]

476. Pattern B - Level I English Control

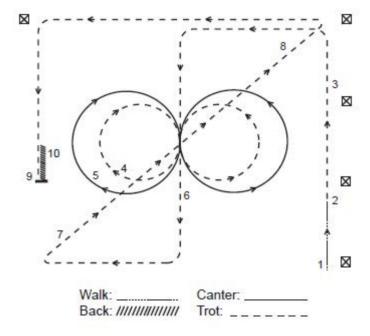


Walk:	Canter:
Back: ////////////////////////////////////	Trot:

- 1. Normal walk.
- 2. Rising trot halfway between cones.
- 3. Serpentine showing change of diagonal.
- 4. Canter right lead 3/4 of the way across.
- 5. Before corner, walk.
- 6. Canter left lead to the center.
- 7. Sitting trot.
- 8. Halt, back.

Leave arena on a loose rein at the free walk.



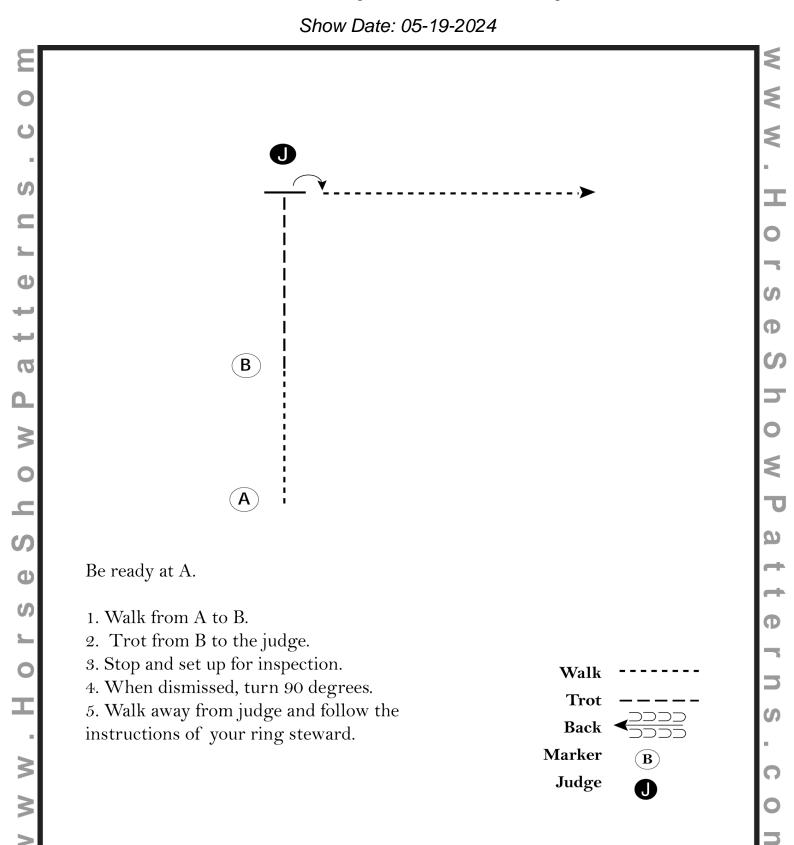


- 1. Walk.
- 2. Sitting trot.
- 3. Working trot, rising.
- Figure 8 at rising trot showing change of diagonal going to the right first.
- Figure 8 at canter showing simple change of lead going to the right first.
- 6. Sitting trot.
- Lengthened trot, rising demonstrating a change of diagonal while crossing center.
- 8. Working trot, sitting.
- 9. Halt.
- 10. Back.

Leave arena on a loose rein at the free walk.

Markers 30 feet to 50 feet apart. Suggested arena size 150 feet by 200 feet.

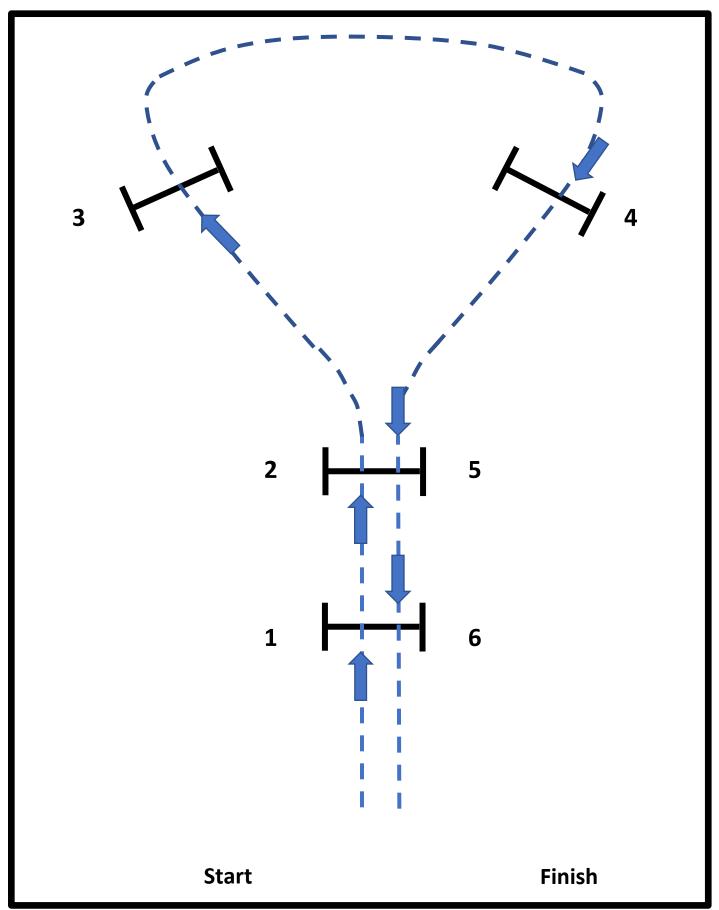
Miniature Open Showmanship



[S/WT-9]

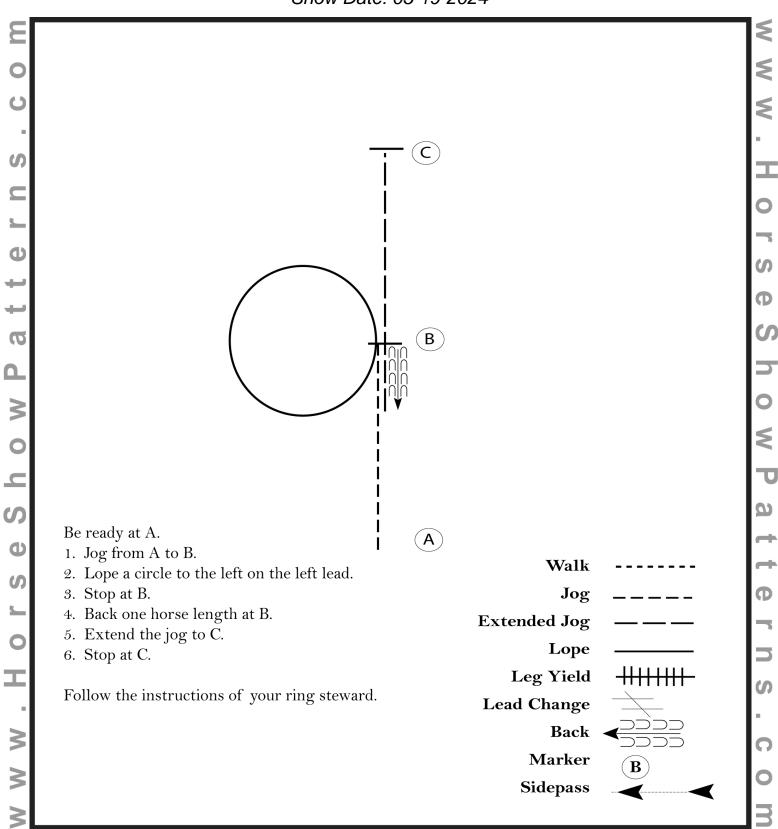
Blazing Saddles Horse Show May 19, 2024 Miniature Horse Jumping

Class # 22



4-H Level 1 Western Horsemanship

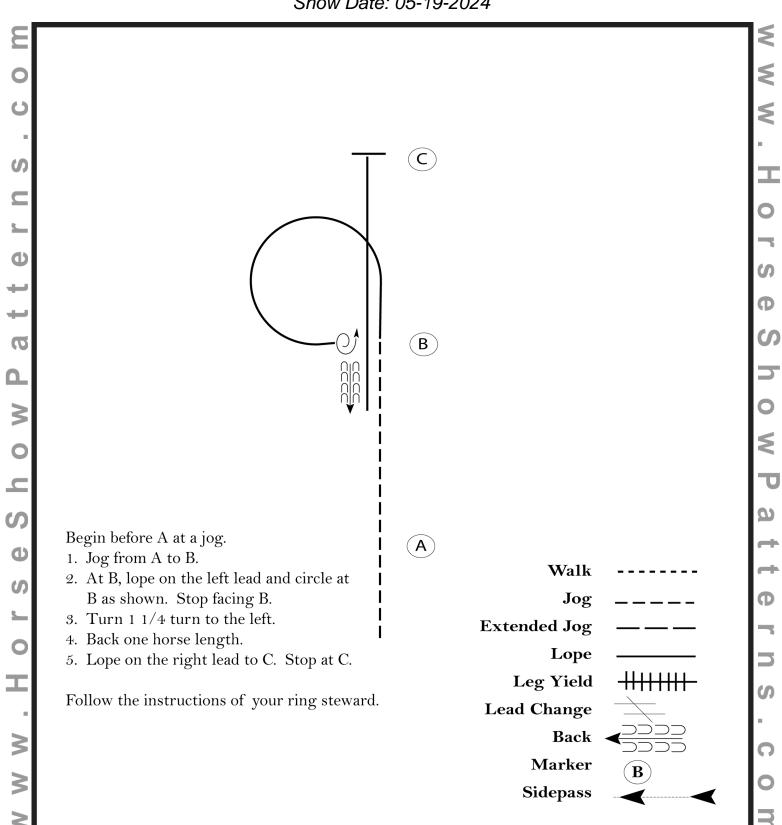
Show Date: 05-19-2024



[WH/1-18]

4-H Level 2 Western Horsemanship

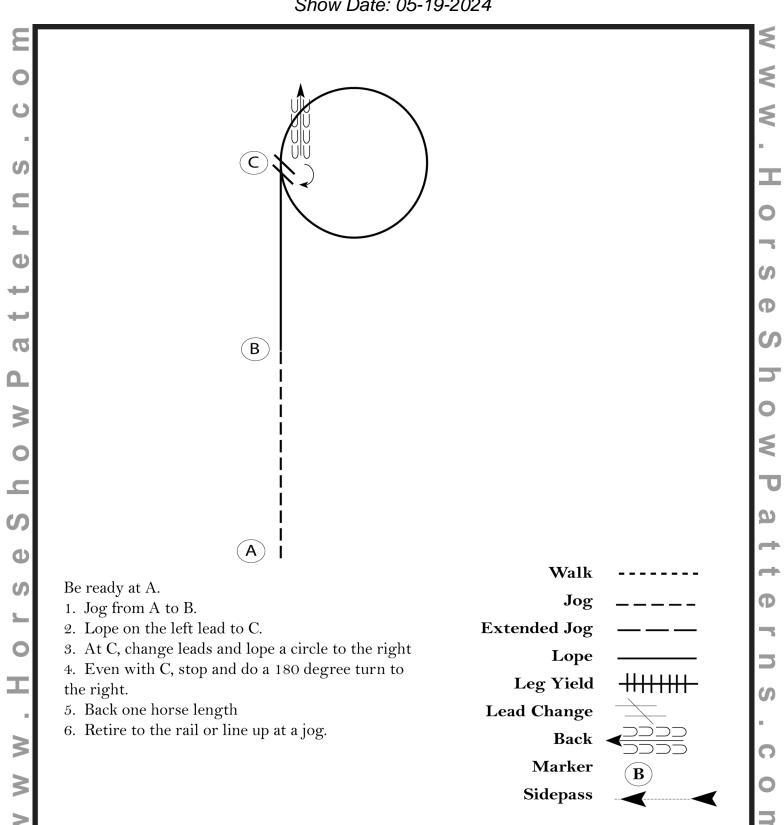
Show Date: 05-19-2024



[WH/2-17]

4-H Level 3/4 Western Horsemanship

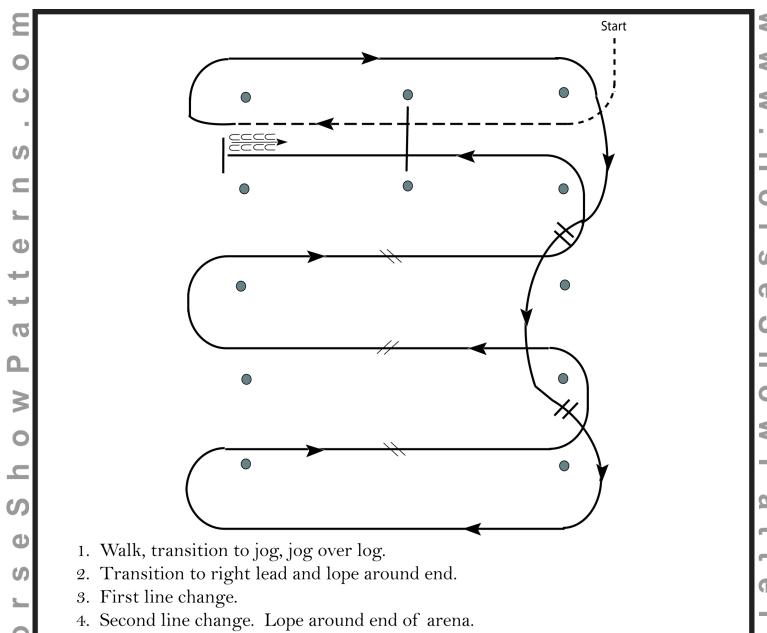
Show Date: 05-19-2024



[WH/3-19]

4-H Level 1 & 2 Western Riding

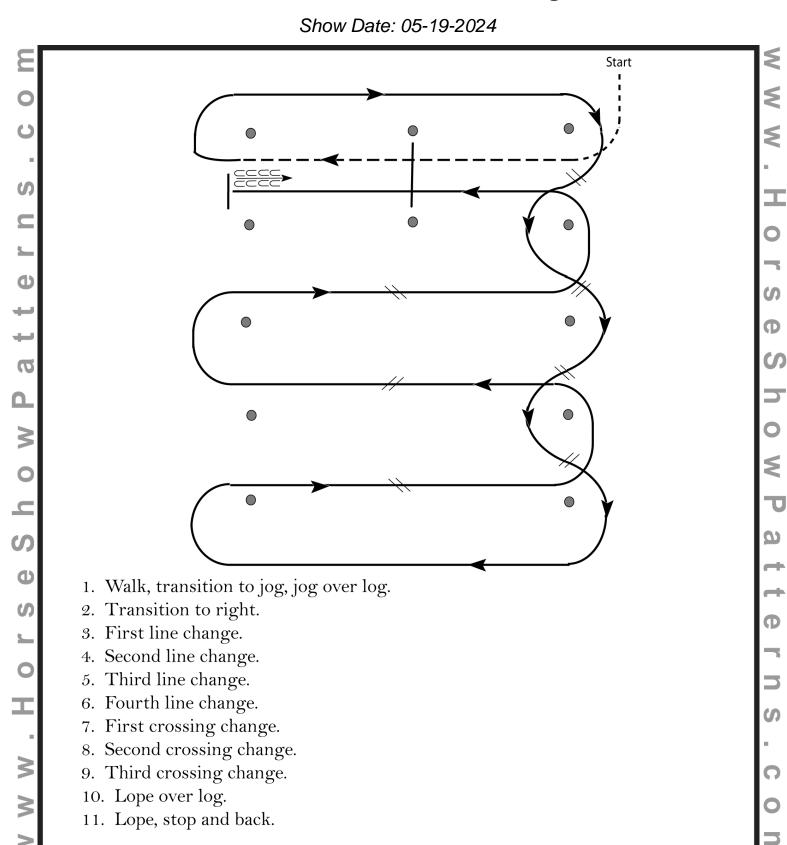
Show Date: 05-19-2024



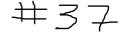
- 5. First crossing change.
- 6. Second crossing change.
- 7. Third crossing change.
- 8. Lope over log.
- 9. Lope, stop and back.

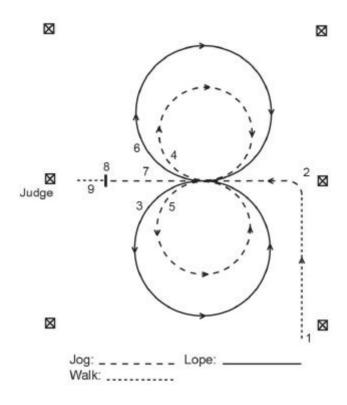
[WR/GP-4]

4-H Level 3/4 Western Riding



[WR/OP-4]



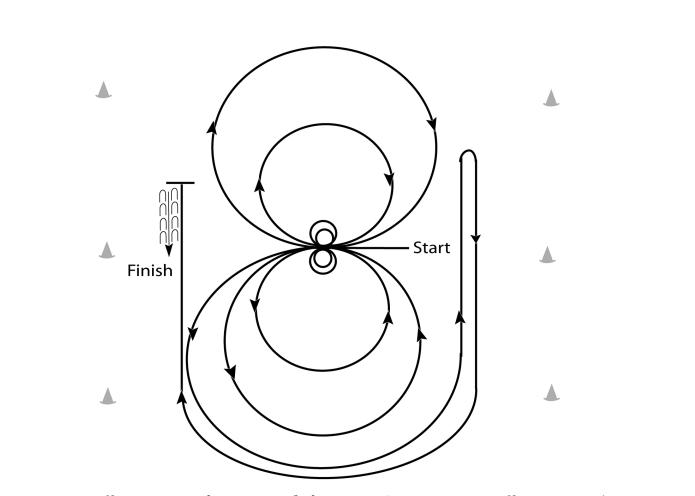


Proper execution of this pattern requires Level I Advancement skills. All stops are balanced.

- 1. Walk to center marker 20 ft. from fence.
- 2. Jog to the center.
- 3. Lope a large circle left at moderate speed.
- 4. At center, drop to a jog and jog a small circle right.
- 5. Jog a small circle left.
- 6. Lope a large circle right at moderate speed.
- 7. At center, drop to a jog and jog straight 10 ft.
 - Gradual stop through the walk.
- 9. Walk to Judge for Inspection.

4-H Level 2 Reining

Show Date: 05-19-2024



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Begin at the center of the arena facing the left wall or fence.

- 1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
- 2. Complete two spins to the left. Hesitate.

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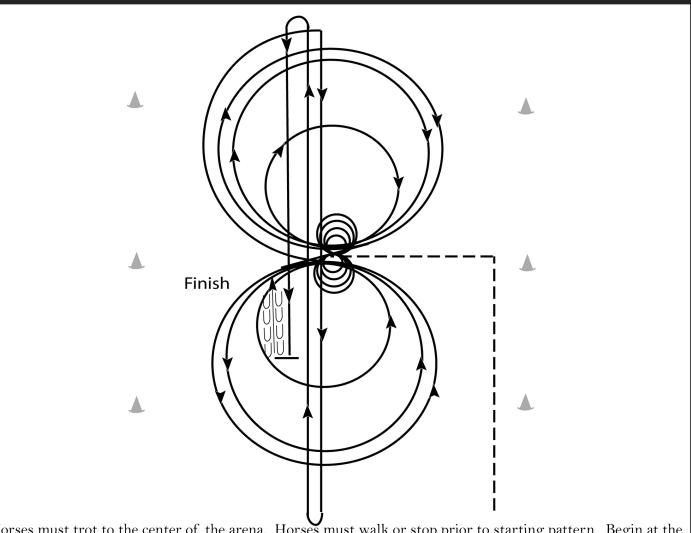
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- 3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
- 4. Complete two spins to the right. Hesitate.
- 5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
- 6. Continue around the end of the arena and run down the left side of the arena past the center marker. Stop. Back up.

[R/NRHAP-12]

4-H Level 3/4 Reining

Show Date: 05-19-2024



Horses must trot to the center of the arena. Horses must walk or stop prior to starting pattern. Begin at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.

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- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right; the first small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left; the first small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback no hesitation. C
- 6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback no hesitation.
- 7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3m). Hesitate to demonstrate completion of pattern.

Rider must dismount and drop bridle to the designated judge.

[R/NRHAP-11]